

# Purina Points Trials/Hunts

## Rules and Procedures

updated March 22, 2024

### THE RULES ARE AS FOLLOWS, WITH NO EXCEPTIONS:

1. The annual competition runs on a calendar year: January 1-December 31.
2. Clubs may run one Purina trial each year. The Purina trial may be run as an AKC Licensed Trial or as an Association / Federation Qualifier.
3. Any AKC clubs interested in holding a Purina Points Trial need to contact Mark Malloy at (717) 609-6353 or through his email at [beagleman1277@comcast.net](mailto:beagleman1277@comcast.net) at least 45 DAYS IN ADVANCE OF THEIR TRIAL.
4. The event MUST be advertised in a national publication. On your report form you must include the publication, the month the ad appeared, and the page number of the publication.
5. RESULTS: The Facebook page "Purina Hound Group" will serve as the Purina leaderboard. Results will be posted and updated every two weeks until 12/31. If you have any questions, please feel free to reach out to Mark Malloy. You may use the Trial Results Form available for downloading from the PBGF website. Please make sure that AKC numbers are clearly printed.
6. POINT SYSTEM:  
1st place 5 points  
2nd place 4 points  
3rd place. 3 points  
4th place 2 points  
NBQ 1 point
7. PRO CLUB PROGRAM: Pro Club Program members should send in weight circles in promptly, don't sit on them. If you are in the running for the Purina awards, you must send in weight circles on a regular basis (i.e., every 1-3 months) to be eligible for Purina prizes.

Award winners of Purina dog food consistency must:

- a. Provide 9 digit zip code
- b. Provide 2 phone number contacts
- c. Accept the dog food when it is delivered
- d. MUST unload the dog food themselves (the driver is NOT responsible for helping you to unload the dog food).
- e. If you do not agree or do not provide the necessary information as stated above, you will NOT receive the dog food.

**Questions can be directed to Mark Malloy at 717-609-6353 or [beagleman1277@comcast.net](mailto:beagleman1277@comcast.net)**